

2018 RoboPlay Video Competition

Call for Participation

- February 1, 2018** – Registration opens
- April 6, 2018** – Registration deadline, Video submissions open
- April 27, 2018** – Video submission deadline
- Parental consent and Media Release forms due**
- Registration fees due**
- May 19, 2018** – C-STEM Day

We are looking for K - 14 students to create videos that star RoboPlay robots! Here's where your students can show off their skills in storytelling, art, music, choreography, design and filmmaking. Students will learn important teamwork skills by designing a visual performance while also learning C-STEM subjects like programming and math as they are used in a real world application.

The subject matter of the videos is wide open, and should appeal to students of different interests, while allowing them to explore the basic concepts of C-STEM. This video competition is for students of all skill levels. It is designed to allow them to compete in any or all of the following judged categories: **storyline**, **interesting task**, **choreography**, **custom part design**, and **computational thinking**, as well as a special theme category for this year's competition: **manufacturing and automation**.

All qualified videos will be judged by our team of C-STEM industry veterans and exhibited during C-STEM Day. Winners will be announced at the C-STEM Day awards ceremony, after the competition.

Divisions:

- **Level 1:** Junior Teams with students from elementary and middle schools (grades 5-8)
- **Level 2:** Senior Teams with students from high schools and community colleges (grades 9-14)

Rules for Video Competition:

I. Teams:

- All team members must be enrolled in a K-14 school.
- Each team must have 3 or more students contribute to the video. There is no limit on the maximum number of team members.
 - The winning team receives a trophy.
- Each teacher can sponsor up to 5 team videos.
- The registration fee is \$20 for each video submission.

II. Equipment:

- Each team must use one or more Linkbot or Lego NXT/EV3, or a combination thereof. All motion of the robots must be controlled using programs written in **Ch**, a C/C++ interpreter.
- Backgrounds, sets, and costumes are highly recommended, especially to stay competitive. (See scoring rubric)

III. Video Content Constraints

Videos that do not meet these constraints will be disqualified.

- The robot(s) and their coded movements must be essential to the video. All scenes should focus on robots as the primary figures.
- Each video must be between 1 and 5 minutes long.
- Each video must have a title card with the video's title and school name.
- Each video must end with credits listing:
 1. Participating students
 2. School Name
 3. Teacher Name
 4. A list of Ch code filename(s) used to produce the video
 5. Attribution or permissions for any Creative Commons or Copyrighted works used
- End credits may be no longer than 15 seconds and may *not* be scrolling text.
- Title cards or scenes featuring all text must be under 5 seconds each.
- Submissions are encouraged to be creative and must be tasteful and non-discriminatory.
- All elements of the video, except music, must be produced originally by the students.
 1. Videos may not use video content from outside sources.
 2. Videos may not plagiarize from other students work both past and present
- If you use copyrighted music, it is the team's responsibility to contact the copyright owner to receive permission. Be aware that if you do not receive appropriate permissions, YouTube may take down your video and you may be disqualified.
 1. Sources of Creative Commons music can be found at:
<http://creativecommons.org/music-communities>
- All music used in videos must be properly attributed in the credits, including any permissions to use copyrighted material.

IV. Video Technical Constraints

Videos that do not meet these constraints will be disqualified.

- Video resolution must be at least 480p vertical resolution.
- All videos must be posted to YouTube and be publically available and embeddable.
- All videos must also be uploaded to the RoboPlay Scoreboard website.
 - Uploaded video file size must be less than 150 MB.
- Supported file formats are:
avi, mp4, mov, mkv, and wmv

V. Documentation Requirements

One of the goals of the C-STEM themed video competition is to encourage students to produce documentation as part of their planning process and to enable other students to learn from their video submissions.

The following files are required to be submitted with each video:

- Ch (C/C++) Code for all on-screen robot action
 - All videos must have the code used to produce them.
 - See section VI below for complete code requirements.
- A script with all dialogue and stage direction
 - Scripts must include all dialogue present in the video.
 - Scripts must include a basic description of the scene/setting, including scene .ch file names (e.g. scene_name01.ch).
 - Scripts must include stage directions that explain how the “actors” move relative to the dialog.
- Technical drawings for custom parts
 - To compete in Best Custom Designed Part, documentation for the part must be submitted in addition to the video and Ch code.
 - If the part was rapid prototyped/3D printed, the CAD file(s) must be submitted
 - If the part was constructed without 3D modeling software, then blueprints, drawings or sketches must be submitted
 - At least a paragraph summarizing both the function and use of the part must be submitted as well.
 - Failing to provide any of the above information may result in disqualification for the Best Custom Designed Part award.

The goal of comprehensive documentation is that students at a similar level of skill should be able to reproduce a video without having seen the original video.

VI. Ch (C/C++) Code Requirements:

- Each team must submit a copy of each of their well-documented Ch programs for controlling robots. Failing to submit Ch code will result in disqualification.
- Ch code must be original and created by students on the team submitting the video. Teachers may act as coaches during the writing process but they may not write any of the lines of code. Multiple teams may not use identical code.
- Ch code may not be generated by motion capture.
- The Ch program must represent all motions shown on the video. This may be done as one large program or as multiple programs, each representing a different scene.
- Each Ch code file must be named with the video's title and scene number.
 1. For example, if your title is "This is a Wonderful Robo Story", the filenames of the first and second scenes would be:
 - a) `This_is_a_Wonderful_Robo_Story_Scene01.ch`
 - b) `This_is_a_Wonderful_Robo_Story_Scene02.ch`
 2. For multiple files controlling multiple characters in a single scene:
 - a) `This_is_a_Wonderful_Robo_Story_Scene01a.ch`
 - b) `This_is_a_Wonderful_Robo_Story_Scene01b.ch`
 - c) `This_is_a_Wonderful_Robo_Story_Scene01c.ch`
- Each Ch code must start with a standard header that includes the following:

```

/*
  File:
  Video Title:
  Scene #:
  Teacher Advisors:
  School Name:
  School District:
  Code Written by:
  Student Names:
  Purpose:
*/

```

3. This header will be checked programmatically by the website. If it does not appear exactly, you will be informed by the website.
 4. Download a code template from:

http://c-stem.ucdavis.edu/wp-content/uploads/2017/06/roboplay_code_template.ch
- Programs should contain comments which link the code with actions occurring on the screen. If you copy and paste code from Ch examples be sure to replace the comments with your own.

VII. Submitting Team Videos

- In order to compete in the RoboPlay Video Competition, you must submit your video to YouTube as well as to the C-STEM Scoreboard website.
- If you have not created a YouTube account, please follow the instructions in the video at <http://www.youtube.com/watch?v=3PFYeXb7fPw> to create one.
- **Metadata on YouTube**
 - Title your video “RoboPlay 2018 – YOUR TITLE”
 - The description of your YouTube video should be:
“Video Entry for the RoboPlay 2018 Video Competition
Teacher coach: TEACHER NAME
SCHOOL NAME, DISTRICT NAME, COUNTY NAME
<http://c-stem.ucdavis.edu/roboplay/video/>”
 - The video must be tagged “RoboPlay 2018”
 - Video must be set to “public”, not “private” and your video must “Allow Embedding”
 - Note: These settings will be strictly enforced by the RoboPlay Scoreboard website.
- Once you upload video submissions to YouTube, you will submit a link to your video on YouTube, upload the video file, Ch code, and any supporting documentation or 3D model files, to the RoboPlay Scoreboard website.
 - Note: when submitting your video to the RoboPlay Scoreboard Website, you need not have the “RoboPlay 2018” prefix on the title.
- *For further information on how to submit a video to YouTube, please see Appendix A in the [teacher instructions pdf](#).*

VIII. Awards

- A team is limited to winning only one category award plus the overall award
 - *Teams are strongly encouraged to review the rubric scoring guide for the category they wish to win prior to planning and creating their video. Reviewing these rubrics will give each team a better sense of how the judges will be grading the videos.*
- Award categories:
 - Note: All awards will be judged and rewarded based on the rubric that is outlined on the rubric page.
 - **Best Storyline**
Videos which include characters and plot that engage the audience.
 - **Best Choreography**
Videos with synchronization of robots to music.
 - **Most Interesting Task**
Videos that include demonstrations of robots completing a task (such as making coffee).
 - **Best Custom Designed Part**
Videos that complete an interesting task or performs an interesting motion through the use of an original designed and built part. Students of average skill should be able to reproduce part(s) with the provided documentation.
 - **Best Film Promoting Computational Thinking**
Videos that include complex, well defined code.
 - **Best Video on Manufacturing and Automation**
Awarded to the video that best represents our Theme of the Year.
 - **Best Overall Video**
Awarded to the video averaged the highest in Storyline, Choreography, Most Interesting Task, and Film Promoting Computational Thinking. This may be awarded independently or in addition to any of the other awards.

Videos from the 2015 competition posted here:

http://c-stem.ucdavis.edu/scoreboard/video_list/3

Videos from the 2016 competition posted here:

http://c-stem.ucdavis.edu/scoreboard/video_list/4

Videos from the 2017 competition posted here:

http://c-stem.ucdavis.edu/scoreboard/video_list/5

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